Flows Tab

The Flows tab of Scope contains the flow map, which lists currently active flows and their statistics in a table.

Table of Contents

The flow map in Scope is a convenient way of observing the captured traffic overview or verifying that the packet filter is functioning as expected.



Flow map has a set of fixed columns. For more information on the columns and flow results in general, see Flow Results.

Column Header	Description
Source	The source address and port (if port number is available)
Destination	The source address and port, (if port number is available)
Protocol	The protocol above the address layer
State	0 = new, 1 = persistent, 2 = old

Column Header	Description
Load [b/s] (downlink)	The current throughput in the downlink (received direction)
Load [b/s] (uplink)	The current throughput in the uplink (sent direction)
Age [s]	The age of the flow in seconds
Inactivity	The time passed in seconds since the last packet detected in this flow

Each flow has a **state**, which can have one of three values:

- New The flow is new and reported for the first time in the flow map
- Persistent The flow is receiving packets or has been inactive less than the allowed inactivity time
- Old The flow did not receive any more packets during the allowed inactivity period and will be removed
 the next time flow results arrive

The **inactivity** counts duration from the last received packet. If the flow is active, this number remains at or near zero. When inactivity begins to increase, the flow has either stopped or not receiving any more packets. Once it reaches the <u>flow timeout</u>, the flow is deemed ended and will be removed from the flow map.

No flows

If flows do not appear in the flow map during measurement:

- Check that flow results are selected in the Results Tab
- Check that the capture interface is pointing to the correct interface
- If using manual packet filter, make sure that the packet filter is not too strict
 - Test by switching to automatic filtering and see if flows begin to appear in the flow map